

ADAM PIETTE

FULL STACK WEB DEVELOPER

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SUMMARY

I am a full-stack developer with interactive design experience and a computer engineering degree, who loves to transform ideas into compelling digital experiences. I bring over 10 years of professional experience working with Fortune 500 companies.

SKILLS

FRONT END: React JS, JavaScript, HTML5, CSS 3, jQuery, WebGL, Java, Easel JS, Android API, threeJS, Bootstrap 3, Materialize, Ajax

BACK END: Node JS, Python 3, Django, PostgreSQL, SQL, Mongo DB, Sqlite3, Sequelize v4, Mocha, Chai, C / C++, Heroku

TECHNICAL: Git / Github, Adobe Creative Suite, Video editing, Sketch, Invision, Basic, Actionsript 3, Commodore 64

EDUCATION

Web Development Immersive - General Assembly 2018

BS Computer Engineering - Iowa State University

RECENT PROJECTS

- . Built a time-management and scheduling calendar using Mongo DB, Express, React JS, and Node JS (MERN stack) that allows users to view schedules in a two-panel view
- . Developed an RSS feed aggregator using Node JS and PostgreSQL, which features XML parsing and handling asynchronous data calls
- . Using Python, Django, Sqlite, and Plotly, built a mood recording journal which enables users to self-reflect and observe emotion trends

EXPERIENCE

General Assembly, Student Seattle, WA Nov 2017 to Feb 2017

- . Worked 50-60 hours for 12 weeks in an intensive, collaborative learning environment
- . Proven experience with RESTful API architecture, asynchronous calls, and client-server communications
- . Learned HTML5 and CSS3 to develop animated and responsive, mobile-friendly web pages
- . Mentored several students during javascript and whiteboarding study sessions
- . Utilized Agile techniques during project sprint runs

Freelance, Designer Seattle, WA Feb 2017 to Nov 2017

- . Worked with Copacino+Fujikado advertising agency to design, create, and produce animated banners for their clients
- . Worked with WongDoody, an advertising agency, creating motion graphic display ads for their T-Mobile account

The Clorox Company, Lead Production Designer Oakland, CA 2014 to 2017

- . Designer on Brita website team using a mobile-first approach in Sketch software to bring a loyalty program into the consumer facing website
- . Solely responsible for migrating old Flash banner ad production pipeline to modern HTML5 pipeline
- . Implemented javascript solutions to banners for animation, polite loading, and Retina displays
- . Responsible for UX prototype integration and brand UI design for Brita Loyalty program
- . Concepted, designed, and delivered digital animated advertisements and videos in a fast-paced collaborative agency
- . Designed and created rapid prototypes with UX designers for interactive advertisements using EaselJS and JavaScript
- . Technical animation consultant for several in-studio product photoshoots
- . Prepared assets from photoshoots for use in graphic layouts using Sketch, Invision, and Photoshop
- . Brands supported: Clorox Bleach, Clorox Healthcare, Brita, Liquid-Plumr, Soy Vay, Hidden Valley Ranch, Kingsford

Freelance, Interaction Designer San Francisco, CA 2009 to 2014

- . Designer & Developer using Actionscript 3 on Cisco eLearning instructional media program for B2B sales division
- . Self-taught Java programming using Eclipse, and developed an Android solitaire card game for the Google Play Store
- . Designer, animator, and Actionscript developer on GoPro Camera's and Ebay's digital banner holiday campaign
- . Responsible for complete redesign with Allen Interactions UI working on several digital instructional learning products

Photobucket, Inc., Senior Designer San Francisco, CA 2008 to 2009

- . Created advertising promo designs for Fortune 500 clients: Disney, Fox, Warner Brothers, Kohl's
- . Created and coded in Actionscript for interactive homepage takeovers with over 10 million views
- . Worked with developers creating advertising initiatives for digital photo albums and photo contests

Eveo, Inc., Animation Producer San Francisco, CA 2007 to 2008

- . Telly-Award Winning Producer for pharmaceutical animation
- . Managed team of 15 people on multiple, simultaneous CGI/3D animation productions
- . Developed and maintained a high-volume animation and visual effects pipeline
- . Successfully produced over \$1 million in multimedia projects for pharmaceutical clients
- . Created and maintained storyboards and shot lists resulting in efficient pipeline management